
This is where you're wrong

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futuristic buttons A Saturn owner buys a Playstation: read on!

Posted by Grant C. DeLorean - 2010/01/08 16:27

I have seen a 3rd party controller that has a D-PAD!!! Thats right, not the button crap that comes from Sony. Anyway, since you have a PSX, you need The Sony pad is a D-pad too. It just has part of it covered to look like separate buttons.

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Posted by Hai Ng - 2010/01/08 16:27

Any questions....mail me :)

-POOF- Just comments and personal views :)

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Posted by Bob Tomasevich - 2010/01/08 16:27

: I have seen a 3rd party controller that has a D-PAD!!! Thats right, not the button crap that comes from Sony. Anyway, since you have a PSX, you need to find one of these and buy it. Only played a little with the PSX, but the other controller is MUCH MUCH BETTER!!! (IMO). The best controller I've used with the controller made by ASCIIware. It looks sorta like a Saturn controller with a REAL D-PAD, not that horrible controller which comes with the system. Had autofire on all buttons and even slo-mo. This one runs around \$30. The ASCIIware arcade stick, which runs around \$50, also is getting many rave reviews from those who've used it.

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Posted by Shidoshi - 2010/01/08 16:27

The next demo was for Jumping Flash....a Doom style platform games. The graphics, music and controls sucked. Neat idea...however Rise of the Triad, Dark Forces, Doom and the likes have pretty well done everything that was done here, only looking much better. The polygon badguys looked bad, as did most of the game. (blech!!). That's totally unfair. Jumping Flash is NOT trying to be Doom, or Rise, or Dark Forces, or any of those other games. It is basically along the same lines as Bug, a 3-D Platform, and I personally think it's one of the funnest, and most creative, games I've ever seen. I love the graphics, they are damn cute! ^_^ Shidoshi ^_^ Death brings Life the beauty it shido...@nfinity.nfinity.com always hopes to obtain. - Me

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Posted by drizzt - 2010/01/08 16:27

: What the hell was Sony smoking to think this controller was a good thing . The controller feels too small in my hand, and those two protrusions dig into my hand. The buttons are ok, however the four main button are aligned as

follows: : o : o o : o : Interesting reviews. I am co
Playstation so that I can get : new games when I want them. (I know, wait a few weeks for new Saturn games). : I
have seen a 3rd party controller that has a D-PAD!!! Thats right, not the : button crap that comes from Sony. Anyway,
since you have a PSX, you need : to find one of these and buy it. Only played a little with the PSX, but the : other
controller is MUCH MUCH BETTER!!! (IMO). : : Ken I played Playstation for
today (Tosinden) and I thought the control pad was really good. The little handle things were a little too short, but for
the directional pad, it's almost identical to SNES (the best directional pad ever) and a WHOLE lot better than that crap
on the Saturn. The only reason it isn't QUITE as good as the SNES is because the direction buttons are physically
separated by the plastic, and it'll cause a few more blisters. As for the responsiveness and the feel of the button
presses, it's just as good as the SNES's. The Saturn pad, on the other hand, is the worst thing I've ever used. You
don't get that feel of the button having been pressed, and there's no clear separation from the diagonals to the up/down
and left/right directions. Moves that require you to tap directions are almost impossible. The two buttons on the top
(like the SNES L,R buttons) almost don't move so you can't tell if you've pressed them or not, and that really bugged
me.

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